

This mock meeting of the Tech Valley Game Space Board of Directors was held on Sunday, 8/14/2022 at 6:03 pm EDT.

The following members of the Board were in attendance via teleconference:

- Taro Omiya (Chair of the Board)
- Tom Carmona (Treasurer of the Board)
- Daniel Tanguay (Secretary of the Board)
- Jamey Stevenson (Executive Director)
- Jarell Pryor
- Elizabeth McLaren

The following members of the public were in attendance via teleconference.

- Jamie Brewer
- Rochelle Toomer

A quorum is present at the start of the meeting.

There is a motion to approve the Consent Agenda. The Board approves the Consent Agenda.

First off, Jamey provides general updates to TVGS.

- Got the CoE grant subaward. Now beginning to pursue our objectives noted in 2022's strategic overview. Objectives include:
- Working with Nancy Warner to begin writing grant applications to diversify our income streams.
- Working with Vocation Media to update promotional materials for fundraising.
- Working with curriculum developers to expand our educational content.
- Lift Off returns! This helps mentor marginalized developers; this year supports women and non-binary people. Less than 6-8 participants in a single cohort; fully virtual this year. 4-5 organizers is ideal.
- First in person TVGS event on Friday 18th! Co-hosting with RPI and TVCOG. Students sharing their pitches, and TVGS members can show off their work too!

Next, Taro discusses the mock board meeting guidelines. How meta!

- Should the Q & A section go longer? Dan recommends a cap, but it's ultimately going to depend on the number of public members in attendance.
- Should answers to Q & A have a time limit? Jarell recommends against it, and it'll be on Taro to reign in answers if they rabbit trail.

Jamey departs the meeting.

- How does the Board share files between each other (e.g., screen sharing; links), and should they be publicly visible? Contracts with 3rd party vendors, for example, perhaps shouldn't be made public. Early drafts shouldn't be made public either. Taro has an action item to draft something offline in the guidelines to address this.

- Does the Q & A section fit within the normal 2-hour meeting window? The current thinking is yes.
- Elizabeth questions if the Q & A section should be at the end of the meeting; should we consider frontloading the Q &A to the beginning of the meeting itself? Taro explains who he expects to be in attendance and his rationale for it appearing at the end of the meeting.

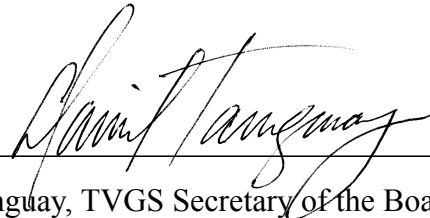
Taro proposes that we discuss the clarity of the TVGS mission and vision statement. Taro expects this to come up in the Q&A section.

Taro also decides that individual action items for the Board members should be kept private, so he skips this bullet point.

Questions & answers segment!

- There were no questions at this point.
- Instead, we debated how to best establish a queue for questions. The procedure proposes using an emoji to establish a queue; Taro and public attendees consider asking folks to type questions into Slack instead.

There is a motion to adjourn the meeting. The motion passes and the meeting is adjourned.



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Daniel Tanguay, TVGS Secretary of the Board

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Feedback on the Procedure

- Should there be sections for questions after major topics? It may not scale well if the Board meeting has a high number of topics.
- Consent agenda items could be the public items, the rest could be private.
- Should the Q & A happen at the beginning or the end of the meeting? End of the meeting gives public attendees full context for the questions they might ask, i.e., their question may get answered during the meeting.
- Rochelle takes the floor for 2 minutes. She gives an intro and then describes her role as Fundraising coordinator. In the end, she felt that 2 minutes was enough time to ask her a question.
- Jamie takes the floor for 2 minutes. She gives an intro, describes her role, and some of the challenges she has in preparing her project for the showcase.
- How did Taro's verbal timekeeping feel? Both thought it was helpful. Keeping the timer on screen seemed okay; hide the milliseconds though.

- Perhaps we can use the Discord reaction queue to note folks who have questions at any point during the meeting, not just at the beginning of the Q & A.
- Did this meeting help demystify the Board? Jamie feels it's on a good path. She suspects running another mock meeting could help all this.