

This meeting of the Tech Valley Game Space Board of Directors was held on Thursday, 11/10/2022 at 8:03 pm EDT.

The following members of the board were in attendance via teleconference:

Taro Omiya (Chair of the Board)

Daniel Tanguay (Secretary of the Board)

Jamey Stevenson (Executive Director)

Elizabeth McLaren

Jarell Pryor

A quorum is present at the start of the meeting.

There is a motion to approve the Consent Agenda. The Board approves the Consent Agenda.

Jamey begins by providing an update to and requesting input on the Questar contract. He and Tom reviewed Questar's draft, and they simply owned everything with Jamey as a work for hire. Jamey, Tom, and Wagoner worked on a revision where the ownership was more clearly defined. Jamey wanted to leverage the popularity of the course to drive an organization-to-organization contract, especially prior to expanding the scope and scale of the course. However, Wagoner's revision was complicated and hard to parse. At this point, it's more important to get the contract signed than have the ideal contract, so Jamey wants to simplify things. Jamey proposes that TVGS owns all materials created in order to simplify the contract. There's a lot of pressure to wrap up this contract negotiation. Jamey suspects they'll be amenable to a simplification of the contract. TVGS would just get paid for instructing the classes this year. Jamey's leaning toward that because he sees strong long-term value in the curriculum itself; there are likely customers for this curriculum elsewhere too (including TVGS!).

Dan asks where that puts us from an income POV? Jamey says we should get about \$32k for the instruction (and not \$42k for the curriculum development). This risks our target of hiring an Executive Director sooner than later. Jamey notes that it's a risk, but it still allows us to make forward progress and we should put focus on our other financial goals as well. How do we go about paying our curriculum developers at this point? We should be able to use our RPI grant to cover this this year and next year (assuming we get it).


There is a motion to approve the proposed contract change to just charge Questar for the instruction and not the curriculum development so that TVGS can own all the curriculum. The motion is approved.

Next up, Taro provides an update. Vocation Media can only get 65-85% of the scoped work by EOY. The remaining funds must go back to TVGS to get redistributed, much like we did for Nacy. Jamey proposes we redistribute these funds back into the coworking hardware/software. There is a motion to approve the budget change for Vocation Media. The motion is approved.

There are no new updates on Nancy Warner and TVCOG at this time

Next, Jamey notes that curriculum development is starting to slip. Overall, curriculum development is chugging along, but Jamey has not been able to find collaborators for specific topics. We just need to hire 2 people: one to develop a 2D art curriculum, one for audio. Jamey needs to begin informally interviewing folks and determining their availability to get it done by the end of the year. Elizabeth recommends outlining the expectations of developing a curriculum. Jamey suggests doing it in parallel, but Elizabeth feels it should come first. Jamey also suspects we need templates (slides, projects, grading rubric), but do we need those for an interview? Elizabeth feels those aren't necessary if we have existing references.

Next, Dan provides an overview of the 2023 strategic planning process:

 **Strategic Planning Process**. Feedback on this includes using asynchronous brainstorming, starting in December. We can then use a synchronous meeting as a way to spitball post-brainstorming. The process should also note when we should apply for the grant.

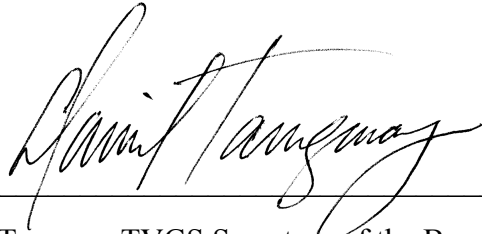
Next, Jamey notes that we must start to prepare for the next Coordinator election. There needs to be more aggressive outreach leading up to this next election. One action item is to reinstate the regular coordinator sync meeting. Additionally, we should identify which coordinator positions can be done remotely, as well as those that can be part-time hires. For example, Communications & fundraising seem to fall under that category. Originally, we did not have 8 roles; we had fewer, but they were overloaded. Now we have 8 to fill, and we only ever fill half. This seems like another reason to move certain roles (e.g., comms) to paid positions. Should we consider consolidating certain roles? The Board should discuss this further during SWOT. Should we prioritize these positions over an Executive Director? Jamey might be able to continue serving as ED if he gets support from other hires that can consistently perform these coordinator roles. Jamey asks if someone from the Board can take point on Volunteer outreach. Taro also suggests working with local colleges that might be able to give college credit for those folks who volunteer to help us out. There is no Board availability to take point, but the college approach seems like a really good one.

Next, Jarell shares updates on Giving Tuesday. He's currently drafting up the changes to the Giving Tuesday powerpoint and continuing to collect images to include. Dan asks if Facebook is still matching on Giving Tuesday. This seems to be the case, though the match mechanics appear to be different.

Next, Taro discusses additional strategies for meeting the 2022 Board Fundraising. Our goal is \$9k in 2022. We're far off from that. Dan will donate \$1k in the hopes of getting matched via FB. Taro is donating regularly via Patreon. Jamey recommends reaching out to Emily to see if she has ideas for Board-driven fundraisers. Jamey proposes a Cap Region bundle on itch.io for 2023.

Next, Taro provides a heads-up that we're going to have another mock board meeting; it should be easy to stand up soon.

Finally, There is a motion to adjourn the meeting. The motion passes and the meeting is adjourned.

A handwritten signature in black ink, reading "Daniel Tanguay". The signature is written in a cursive style with a large, sweeping initial "D".

Daniel Tanguay, TVGS Secretary of the Board