

# How to come up with a game idea

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Global Game Jam edition

# About Global Game Jam

[bit.ly/2j3jmmG](https://bit.ly/2j3jmmG)

- Coming up Jan. 20th (this Friday!)
  - Make a game in 48-hours!
  - Theme announced at the beginning
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# Identifying Good Game Jam Game Ideas

- Super-focused on creating a specific experience
  - Core gameplay can be described with 1 sentence
    - E.g. you jump to get to the next platform
  - Scoped within your team's skillset
  - Demo version can be created in a few hours
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# The Methods

- Brain-Dump Method
  - Peter Molydeux Method
  - Creating Feels Method
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# Brain-Dump Method

Ideal for Game Jams

1. Put on a timer for 1 hour (or less)
  2. Think about anything tangentially related to the theme
  3. Write out a single-sentence game description (no matter how bad it is)
  4. Repeat step 2 and 3 until time is up!
  5. Choose your favorite idea
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# Peter Molydeux Method

It's not just a satirical Twitter  
account anymore

1. Ask a really dumb question related to the theme
  2. Design a solution to answer that question
  3. Make it!
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# Creating Feels Method

Advanced mode engage!

1. Recall a real-world experience you've had
  2. Design a set of rules that conveys that experience
  3. Make it!
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# Extra: Embrace Accidents

- Messed up on making a demo?
  - That's OK!
  - You can come up with ideas based off of your own mess!
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